# **Instruction Manual for the**



# E-SL 450 Series



# !Warning!

Read all instructions before beginning installation or use of this gate opener.

This operator exerts a high level of force.

Exercise caution at all times and stay clear of the system during operation.

# **Estate Slide Summery of Functions**

The Estate Slide is only to be used for vehicular Slide gates in a Class I setting.

**Class I:** A vehicular gate opener (or system) intended for use in a home of one-to-four single family dwelling, or a garage or parking area associated therewith.

The Estate Slide automated system was designed and built for controlling vehicle access. Do not use for any other purpose.

The EstateSlide automated system automates residential Slide-leaf gates with leaves of up to 18' in length.

It consists of a locking electro-mechanical linear operator, powered by a 24V AC transformer, coupled with control board that switches the voltage to DC to power the motor. The MASTER card can be programmed and is used to set the following: function logics, work times (by self-learning) and pause times, leaf speed, and the sensitivity of the anti-crushing device.

The locking system will automatically lock when the motor is not operating. A release system enables the gate to be moved by hand in case of a system failure.

For	Your	Assistance
-----	------	------------

Keep this ma	nual safely stored afte
installation.	
Serial Numbe	er
Date of Purch	1ase
Place of Purc	hase

# Standard System Overview and Safety Zones

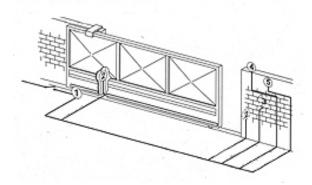
The system display to the right is a recommended standard system. Other approved accessories can be installed. Photo sensors and a flashing light indicating gate movement is recommended for safety purposes.

- 1 Estate Swing Operator
- 2 Photocells (not included)
- 3 Key operated pushbutton (not included)
- 4 Flashing lamp (not included)
- 5 Radio receiver (optional)



Notes: 1) Do not extend operator connection cables

- When laying electrical cables, use appropriate rigid and/or flexible tube
- 3) Do not run any wires in the same conduit as 110 AC power that may be in the area. This will cause unwanted interference



# IMPORTANT Preliminary Checks:

To ensure safety and an efficiently operating automated system, make sure the following conditions are observed.

- The gate and post must be suitable for being automated. Check that the structure is sufficiently strong and rigid, and its dimensions and weights conform to those indicated in section 1. In particular, wheel diameter must be in relation to the weight of the gate to be automated. Dimensions and weight must match those indicated in the technical specifications.
- Make sure the leaves move smoothly without any irregular friction during entire travel.
- The soil must permit sufficient stability for the expansion plugs securing the foundation plate.
- Check if the upper guide and travel limit mechanical stops are installed.

We advise you to have any metalwork carried out before the automated system is installed.

# **Tools Needed**



- Power Drill
- Crescent Wrench
- Metal Drill Bits
- Hacksaw
- Flat Head Screwdriver
- Phillips Head Screwdriver
- Tape Measure
- Level
- Wire Strippers
- C-clamps

#### Other items that may be needed prior to commencing installation.

- Cement, boards for a slab frame, and a trowel.
- Low voltage wire will be required to run power to your operator. See the power page for specifications.
- If the gate is more than 144' from an a/c power supply then an electrician will be required to move a supply closer.
- Depending on the current base, you may need cement to form a level mounting pad.
- A voltage meter may be necessary to run diagnostic checks.
- A digital camera will come in handy with technicians if any support is needed.

# **Manual Operation**

- 1. Key release the lever.
- 2. Lift the lever to disengage the gears.
- 3. The motor will not run again until the motor is relocked There is a magnetic sensor that allows the motor to operate, be sure the magnet is lined up with the sensor..

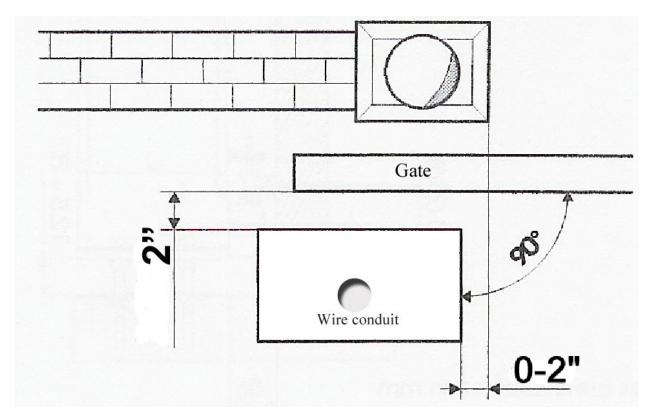


# **Installation of Motor**

#### **Creating mounting slab**

- 1. Determine the height of your concrete pad based upon how high the gate is from the ground and where the rack will be mounted to the gate. The minimum distance from the bottom of the rack to the ground is 4".
- 2. Pour a concrete pad for your opener to bolt to. Levelness of the pad is important. For convenience place a piece of conduit that runs up the center of the pad and the other end is easily accessible.
- 3. After the foundation has dried, use 7/16 concrete anchors attach the opener to the base.

NOTE: The gate opener can be placed on the left or right of the driveway, The diagram below is for being placed on the left side of the driveway (if you are standing on the inside of the property looking out)

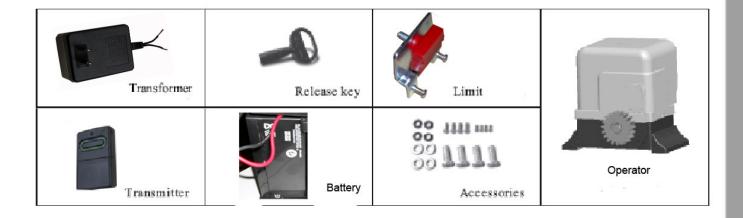




Concrete Slab Tips: Creating a wood rectangle with no top is a good way to form a slab. After the cement dries the wood can be knocked away. The slab must be secured to the ground below. Having rebar pass into the slab works well.

# **Specifications**

MODEL	<b>Estate Swing</b>
Power Supply	24V AC/ 24V DC
Absorbed Power (W)	50
Absorbed Current (Amps)	10
Max Run Time	5.6 minutes
Operating ambient temperature	32 to 104 Deg F
<b>Motor Rotational Speed</b>	2000r/min
Gate leaf max length (ft.)	Up to 14
Gate leaf max weight (lbs.)	Up to 450
Type of Limit Switch	Magnetic

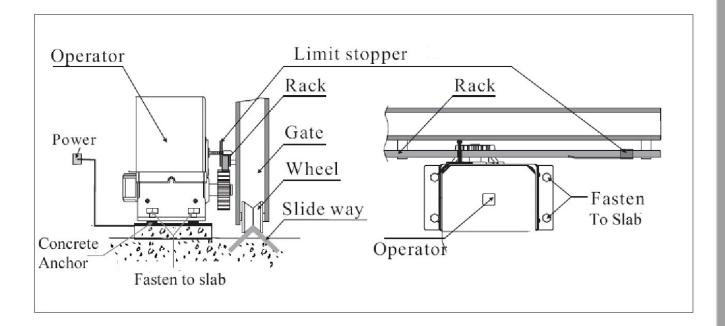




#### **Securing the Operator**

If the height of the operator from the slab ever has to be adjusted, nuts can be inserted just on the threads between the anchor and the bottom of the opener—the opener can be moved up the threading and the operator can rest on the nuts.

Feed any wires up through the opener while installing the opener to the base.

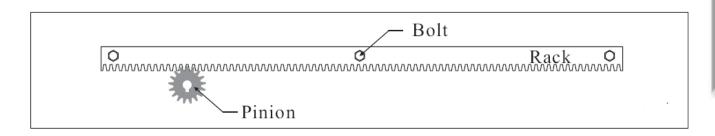


Rack Installation 1.

Manually take the leaf to its close position.

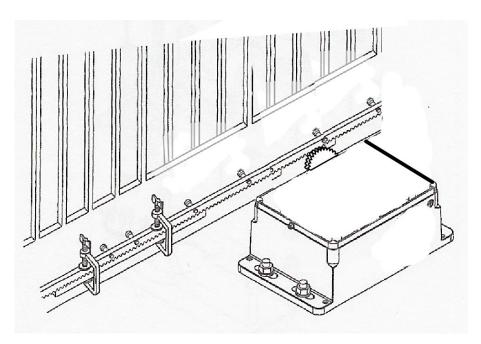
2. Lay the first piece of rack at the appropriate level and mark the hole position on the gate. Make a hole and use nuts, bolts and washers to make a connection to the gate (not provided).

The holes in the rack are made oblong for adjustment after the holes are drilled. No special bolts are required for mounting, simply tightening the bolts will hold the rack secure.



# Estate Slide

- 3. Move the gate manually, checking if the rack is resting on the pinion. Repeat at each hole.
- 4. Bring another rack element near the previous one, using a piece of rack (as shown below) to synchronize the teeth of the two elements.



5. Move the gate manually and carry out the securing operations as far as the first element, proceeding until the gate is fully covered.

#### Notes on rack installation

- Make sure that during the gate travel, all the rack elements mesh correctly with the pinion.
- Do not, on any account, weld the rack elements either to the spacers or to each other.
- When you have finished installing the rack, adjust the distance between the pinion teeth and the rack groove. Check if the distance is .06" (below) along the entire travel using the rack slots.
- Manually check if the gate habitually reaches the travel limit mechanical stops and make sure that there is no friction during gate travel.
- Do not use grease or other lubricants between rack and pinion.

#### **Travel Limit Installation for OPEN position**

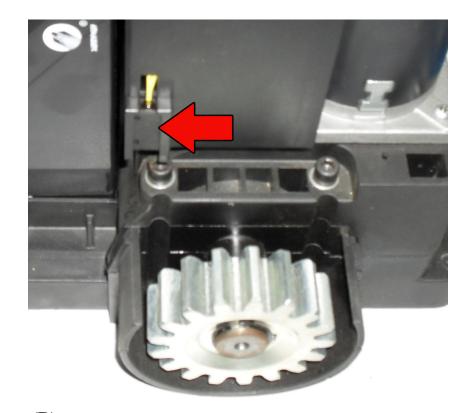
The ESTATE SLIDE operator is supplied with a magnetic limit switch and bracket to be secured to the top of the rack, this commands gate movement to stop in the open position.

- 1. Move the gate to the open position.
- 2. Attach the plate, as shown below (A), to the rack.
- 3. Be sure it is lined up with the magnet, as shown below (B), on the side of the operator.
- 4. After the magnet is lined up, move the gate closed for programming.

The closed stop point will be learned by programming later in the manual



(A)
Red part is magnet, face toward the operator.
Sliver part is attached to top of rack.



**(B)**This is the limit detector, this should line up with the red magnet (A) in the OPEN position.

# **Setting Transmitters**

#### The Receiver

There is a receiver in the compartment below the control board. Your dip switch settings have already been preset for you. **The Green wire is the antenna—do not cut.** 

Your dip switch combination is:

UP	X		X	X		X	X		X
MIDDLE									
DOWN		X			X			X	

#### **Setting the Dip Switches On Your Remote**

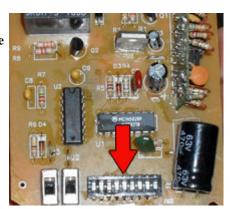
- 1) Slide off the battery cover of the transmitter (*located at the bottom front cover*)
- 2) Set the dip switches in the transmitter to the same settings as the dip switches above.
- 3) Repeat this for all of the transmitters.



Dip switches are located under the battery lid.

#### NOTE:

If you want to change your receiver dip switch settings for any reason, remove the battery. The receiver is a tan board located in the compartment behind it.



# **Auto Reclose, Left/Right mode, Force**

These must be set with both transformer and battery power off to take effect.

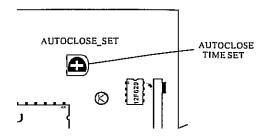
ON DIP	Force Lowest Setting	ON DIP	Motor on Left
ON DIF	Force Medium Setting	ON DIP	Motor on Right
ON DIP	Force Highest Setting	ON DIP	Auto-Reclose On

The force of the motor is adjustable - Lowest means it will obstruct easier, highest means it will exert more force on an object before obstructing.

Motor Side: Left indicates the motor is mounted on the left hand side of the driveway, right is if the motor is on the right side of the driveway.

The side is determined if you are standing on the outside of the property looking in facing the opener.

The gate can be set to automatically reclose after a certain period of time or work like a garage door opener; where it goes open and stays open until you press your remote to reclose it (OFF). If auto reclose is on from the chart above adjust the time on the potentiometer (seen below) Clockwise is a longer pause time.



## **Power**

- 1. The provided 24V DC battery must be used, connect it to the pre-wired connector on the board before plugging in your transformer.
- 2. The Estate Swing E-SL 450 comes with 1) 24V transformer. The transformer supplied has 2 wires to connect to the board. You may extend those wires and locate the transformer up to 1000' away from the control board using 2 conductor stranded 16 gauge direct burial wire. Be sure to splice appropriately for where the spice will be located (splice the wire extension where it is protected from elements if possible.
- 3. Insert the two wires from the transformer into the two TRAN terminals on the control board. The wires are not polarized, there is no positive or negative. **Do not splice the power cable wire.**

Never run 110VAC power directly to the Estate Swing. This will destroy the Estate Swing control board.

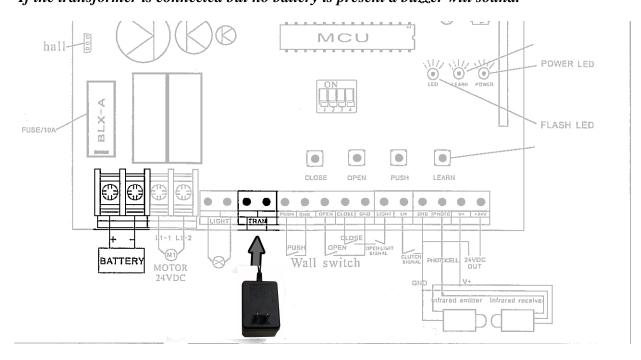
Never connect the power wire with the transformer plugged in. Contact between the two lead wires, even for a second, will destroy the transformer.

Transformers are only warranted if the internal fuse is not blown. If the fuse is blown an outside factor (shorting, surge, water, etc) has caused the transformer not to function.

- 4. Plug the **transformer** into a 120 V AC outlet.
- 5. The transformer is not weather proof and must be kept in a covered area. *Plug covers are available from your dealer, contact 1-800-640-GATE for a dealer in your area.*

#### Signals from the board

- The power light is on when the battery is connected and charge.
- The LED1 light blinks when there is either a low battery or no incoming transformer power.
- If the transformer is connected but no battery is present a buzzer will sound.

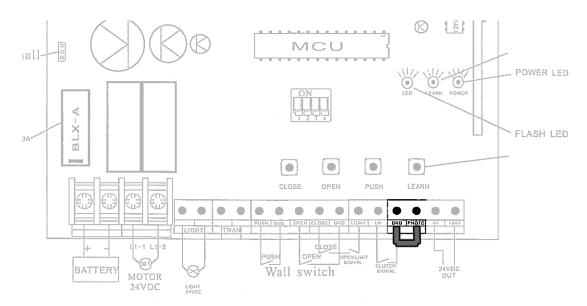


# **Temporary Safety Jumpers**

For the highest level of safety, the Estate Swing systems are set up with Normally Closed safety terminals. This means that in order for the gate opener to move these terminals must be closed either through a safety device (recommended) or with jumpers. Temporary safety jumpers are installed in the factory

It is recommended not to use any accessories until setup and programming is complete.

NOTE: If not using safety devices the temporary safety jumper must remain in. In order for the gate operator to move. Also in order for safety devices to function the safety jumpers must be removed.



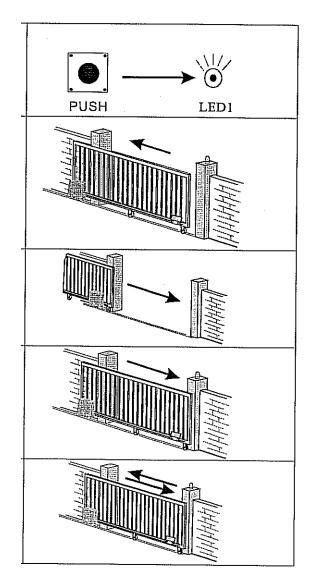
## **Troubleshooting tip:**

If the gate will only open and not close the safety jumper is not making a connection between the two terminals. Even with a jumper in place, sometimes metal or wire loses it conductivity for various reasons. Please try to replace this just and see if the problem is resolved.

# **Programming Open Position**

In this stage, your control board will memorize run time and where to stop in the open position.

- 1. Start with the gate in the closed position.
- 2. Press and hold the PUSH button until the LED light flashes rapidly and then turns off again. Release the PUSH button
- 3. Momentarily press the PUSH button again. The gate will begin to open.
- 4. When the gate reaches your desired open position the open limit switch will stop the movement.
- 5. Momentarily press the PUSH button again to close the gate.
- 6. When the gate reaches your desired closed position momentarily press the PUSH button to stop the gate
- 7. The gate will immediately and automatically run itself through a cycle open and closed. When it finishes you may then use the gate normally.



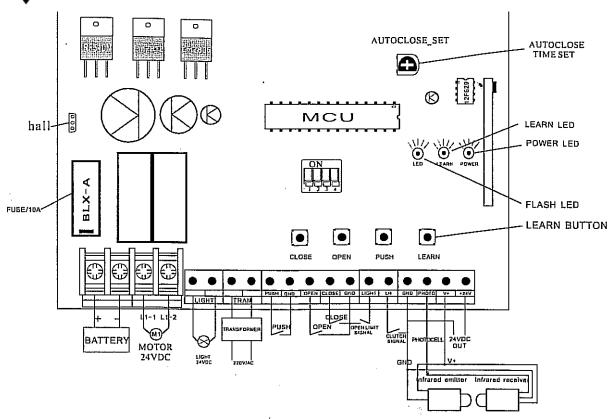
Note: If your gate does not move or inches closed further: the motor side is incorrect.

- Remove battery and transformer power.
- Change dip switch number 3 to the opposite position it is currently on.
- Reapply power and begin programming again.



# **Control Board Overview**

**Caution!** Do not run 120V AC power direct to the board. This will cause permanent damage to both boards and void your warrantee. **Caution!** 



## From left to right

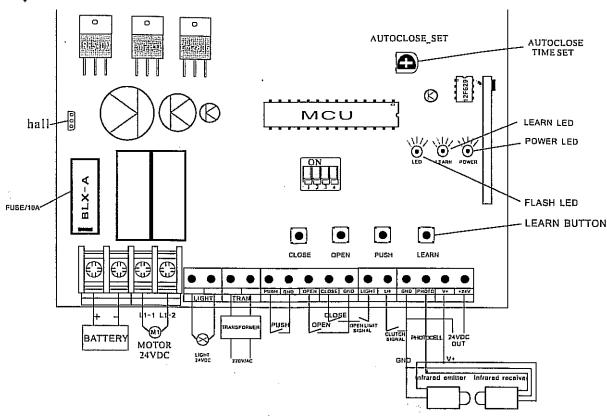
- Hall: Counter that memorizes the open position of the gate.
- **FUSE**: Check if gate comes in contact with obstacle during motion or after electrical surge.
- BATTERY: 24VDC Battery provided with connector. Connection not removable from board.
- MOTOR. The motor gets wired into this terminal. It is a DC motor and comes prewired.
- **LIGHT:** This would power a 24VDC light during the motion of the gate.
- **TRAN:** Incoming 24VAC power from the supplied transformer. There is no polarity.
- **PUSH/GND.** Between the push and ground terminal you would put any entry or exit accessory input. This would be keypads, push buttons, etc. It is a normally open circuit and when the circuit is closed momentarily it makes the gate go into motion.
  - The receiver is prewired in these terminals but more devices can be added in parallel.
- **OPEN/CLOSE/GND**: OPEN and GRD is used for normally open devices you would like to only open the gate from the closed position.
  - CLOSE and GND is used for normally open devices you would like to only close the gate from the open position.

#### CONTINUED ON NEXT PAGE



# **Control Board Overview**

**Caution!** Do not run 120V AC power direct to the board. This will cause permanent damage to both boards and void your warrantee. **Caution!** 



#### **Continued:**

- **LIMIT/LH**: Prewired this is where the limit switch and clutch switch are wired. **Do not move**.
- GND/PHOTO: Photo with the ground would be for safety device inputs like a loop or photo eye. It is a normally closed and when the circuit is broken the gate opener stops. If a safety device is not being used in this terminal the operator must have a jumper ran from this terminal to the GND terminal in order to operate.

Note: GDN has the negative power for the receiver pre-wired into it. You can add more wires in parallel.

- V+: This is a very low 12VDC output only to be used with a photo cell not for other accessories.
- +24V: This terminal puts out a constant 24V DC current for the receiver.
- **CLOSE BUTTON**: Closes the gate from the open position.
- **OPEN BUTTON**: Opens the gate from the closed position.
- **PUSH BUTTON**: Used for programming and testing.
- LEARN BUTTON: Not used in this model nor is the corresponding LEARN LED.

# **Installing Accessories**

Accessory manuals for most make and model accessories can be found on the web at:

# www.EstateSwing.com/accessories

The accessory manuals you have or find at the above address may be written to coincide with that manufacturers model of gate opener. To determine correct terminals on your Estate Swing operator, use the accessory terminal section of your Estate Swing manual. The following are some common terms and abbreviations found in manuals:

**Normally Open** – abbr. N/O – Indicates a circuit that is left open during normal operation of the gate operator. When a device closes this circuit it signals the operator to perform a function. This circuit is the main circuit for entry devices. (i.e. keypads, exit wands, push buttons, etc.)

**Normally Closed** – abbr. N/C – Indicates that in order for the gate opener to be active this circuit must be closed. When a device opens this circuit it stops the motion of the gate operator. This circuit is the main circuit for safety devices. (i.e. photo eyes, safety loops, etc.)

**Common** – abbr. COM – This is the matching terminal for both Normally Open and Normally Closed circuits to be connected to. Accessory wiring that begins in a N/O or N/O terminal must have a wire that ends in a Common terminal.

**Ground** – abbr. GND or GRD – Ground is sometimes also known as negative. Common terminals are the same as Ground terminals. Ground can also be the negative spade of the battery if it is being used in association with positive voltage.

If a device has both a N/O and a N/C wire, both are never used at the same time. Some devices can be used as either an opening device or a safety device (i.e. gate crafters exit wand, NIR photo eye, etc.) If being used as an opening device use the N/O and if being used as a safety device use the N/C terminals.

# **Warranty / Troubleshooting Notice**

If you call in for technical support or warranty support: before any control board or motor will be permitted to be sent in for testing or warranty you will be required to e-mail digital photos to the technician.

This is done in your best interest to save unnecessary shipping expenses and time lost. Many times we can come up with solutions to issues by seeing pictures that relay information that is impossible to relay through a phone conversation.

Below is an example of a control board picture that we will be looking for:

